Blaz Pocrnja

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University of Alberta

BSc Computer Science

Specialization in Software Practice 3.5 GPA, Graduated May 2019

Grande Prairie Regional College

BSc Computer Science

University Transfer Program

Highlights

Professional experience managing entire software development life cycles, from requirement solicitation through deployment and client support.

Strong object-oriented programming skills as well as broad technical knowledge gained from 7 years of programming experience.

Demonstrated ability to work effectively on a team while taking on new and challenging projects.

Skills

Languages: C#, C++, C, CSS, HTML, Java, JavaScript, Python, SQL, Visual Basic, XML

Frameworks: .NET, Ant Design, Bootstrap, DevExpress, Django REST, Material UI, Node.js, React-Redux, Windows Forms, WiX Toolset, WPF

Databases: Microsoft Access, Microsoft SQL Server, MySQL

CI Tools: Codecov, Maven, Travis CI

Testing: JUnit, NUnit

Source Control: Git, Subversion

OS: Linux, Windows

Cloud Services: Microsoft Azure

Work Experience

EllisDon Full Stack Developer Oct. 2019 - Present

Develop web applications for the management of quality in heavy industrial construction processes.

Hole School of Construction Engineering

May 2017 - May 2019

Junior Programmer

Helped design, create, and maintain software for graduate research as well as for commercial construction companies.

Work Projects

Ethos (Microsoft Azure / MySQL / Node.js / React-Redux / Ant Design) Currently engineering a web application for managing weld quality through the use of semi-automated RFI tracking and data visualization.

Ledcor Safety Application (MySQL / Django REST / React-Redux / Material UI)

Created a responsive web application to facilitate the viewing, searching, and editing of job hazard risk assessments.

Simphony.NET (C# / XML / Windows Forms / WPF / DevExpress / WiX

Developed statistical chart components for visualizing data output from Monte Carlo simulation.

Navisworks Estimate (C# / SQL Server / Windows Forms /

Navisworks API / WiX Toolset)

Designed and implemented a Navisworks Manage plug-in for automated quantity take-off analysis of 3D models.

% Course Projects

Smart Buildings (C# / Unity / BIMServer / Django REST)

Used tenants of agile software development to create a mobile VR application for annotating components of a 3D model.

Ryde (Java / XML / Android SDK / JUnit / Gson / Google Maps API)

Worked in a team of five to create a beautiful and easy-to-use

ridesharing app for Android.